

Learning and rooms for learning



In our society it is a condition that we learn throughout our life: In preschool, during education, at work and other situations in life. When we talk about learning, we must bear in mind that we talk about basic issues on learning processes and structures, various types of learning and obstacles against learning.

Top quality learning environments are based on a number of structure and process factors which put together is the basis for a good learning environment. A learning environment consists of relations and interaction between students and teacher, the teacher's competences, the size of the groups, the actual setting and its aesthetics.

We must consider the actual setting as a resource and a value in the educational process in order to create good learning and working environments. We must also consider, whether the actual setting is in accordance with the educational goals and the students requirements.

reflect/team in rooms for learning

With reflect/team's furniture you have the opportunity to arrange and facilitate the setting of a learning environment in order for the participants to have the best conditions for development. Because of its flexibility the furniture will accommodate many seats for learning on few sq. meters.

Through a close dialogue between the interior designer and the customer, a requirement analysis can help you to pinpoint which reflect/team furniture will support the project in hand.

- The purpose of the company/institution for furnishing the new rooms
- The function and purpose of the rooms
- The actors in the rooms.

Scenarios 1, 2 and 3 show how a requirement analysis can help choosing the right furniture.

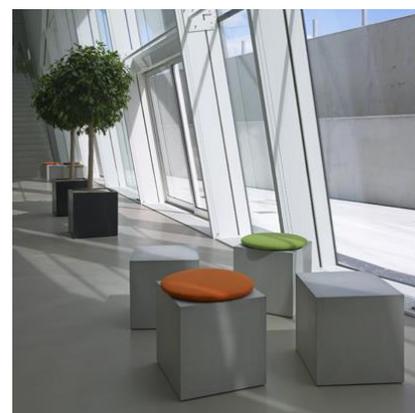
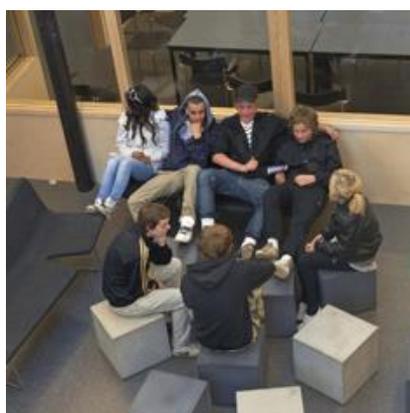
Scenario 1: Group rooms and project work at a boarding school.

The customer is a boarding school for 14 – 18 year olds. Its vision is to keep up to date with all new ideas in learning strategy.

This means the implementation of project work in the teaching, and therefore the school needs more group rooms.

The purpose of the rooms is for the students to develop their cooperative skills, independency and responsibility. Most students can handle being flexible in their place in a group. Some students need strict rules in order to maintain focus.

reflect/team's furniture in the project



Cubes with wheels: Cubes with wheels are funny and surprising, as the mobility influences those who sit on them. It is easy to move to those in the group with whom they feel most comfortable. [Video link](#)

Cubes with feet: Cubes with feet are chosen for the students who need calm and stability to develop and enjoy working with others.

Scenario 2: Hallway at University used as a gathering point

At a university the students have requested a place to gather for working together and for social activities. The university has accommodated this by furnishing a large corridor and an outside area, so they have access to working and being together in fresh air and with more room for activity.

The purpose of the new gathering point is to create unity across subjects and levels and thus improve the wellbeing of the young people.

reflect/team's furniture in the project



Indoor: Benches, stand-tables, Q-rage with Q30 cubes

Benches: The strict style of the benches creates calm and togetherness. A calm environment facilitates an authentic meeting between people.

Stand tables: Stand tables add a light and relaxed atmosphere to the room with freedom of movement. It is possible to supplement with high stools.

Q-rage: Q-rage is chosen for its flexible qualities. It can be a bench or can be used as a cluster of seats for a group. When the meeting is over, the cubes are rolled back into Q-rage, and order is restored. [Video link](#)

Outdoor: Benches and table & bench-sets. On a sunny day, you notice how the sun has warmed the bench.



The benches are chosen because of their raw and aesthetic look, robustness and weight. They will remain where you place them and will survive being used by many people every day, all year round.

Scenario 3: Training learning at nursery school

The manageress of the nursery school “The Bumble Bee” contacts us about furnishing a room for pre-school children.

The purpose of the room is to enhance the children’s attention and concentration abilities as preparation for pre-school, during a set and adult guided time.

reflect/team’s furniture in the project



Benches: Benches are available in heights suitable to the children’s age, so they can be prepared to sit closer to each other and at set places.

Cubes on feet: The stationary function is for children not yet old enough to sit on benches, but who need a personal sphere in which to absorb learning

Cubes on wheels: The mobile function is for children with motivity problems, in the hope that they will stay in the room and be able to participate. [Video link](#)

Q30 cushions: reflect/team can supply cushions in various colors for the cubes.

Our intention is to give you inspiration for your own projects with rooms for learning, and we hope you succeed.

Get to know us better

reflectteam.dk

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